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in: Scheduled for Rewrite, Custom Class, Class Habitable, and 3 more

Level 603, "Home, Sweet Home"



VIEW SOURCE



This page is scheduled for a rewrite!

Reason: General grammar and writing fixes

Original Author: Alway

Rewrite by: Alway

Rewrite scheduled to start: L A T E R



This page is scheduled for a rewrite; however, due to various factors, a rewrite has been delayed.

Please be patient for the rewrite to start. If it does start, this template will be replaced with the under rewrite template.

Survival Difficulty: Class Habitable



» ☐ Safe

» ☐ Sustained Communities

» ☐ Devoid of Harmful Entities

Level 603 is the 604th level of the backrooms.

Description

Level 603 manifests in the form of a forest, floating on an island surrounded by the void, and resembles that of one from [The Frontrooms](#). The area in which the forest resides is called the *Floating Home* which as the name suggests, is a floating island. The *Floating Home* is a forms square shape that has layers of dirt and stone that go down roughly 0.2

miles and is around 17 miles long on each side. The edges of the *Floating Home* are smoothed out and the land seems to drop away from the floating island. Falling off of the island will teleport you five feet above the lake as punishment for attempting suicide.

Layout

This is how the level's terrain is laid out.

The Lake

Dimensions: 0.5 miles long, 0.7 wide, 23.4 feet at the deepest point.

In the southern part of the *Floating Home* is **The lake**. The lake is has two rivers running into it, the first river is fast flowing and slim, and the second is wider and flows a lot slower. There is a river that leads out of the lake and flows off the side of the island but the lake never seems to run out of water. The water inside the lake is safe to drink and it is highly recommended to drink it. Water in some of the places in the lake have algae floating in the water along with other water plants. In the center of the lake there is an island with a massive pine and a small dock. The island is quite small and with a small hammock in between two large boughs.

There are fish in lake and you can find a variety of fish species such as trouts and species of bass.



A picture of the lake, dock and mountains

Around some of the edges are water reeds, these reed appear similar to the ones in **The Frontrooms** but if consumed or using the juice, you can heal yourself almost instantly. These reeds are highly sought after but they are impossible to bring outside of **Level 603**. From seed to full-grown plant, it only takes 5 days to grow and a single plant can produce a hundred or so seeds.

The Forest

The Forest covers most of the *Floating Home* and is primarily composed of sugar pines, Joppi pines, and Oregon pines. In the western side of *Floating Home* is an oak forest containing white oaks and northern red oaks. The density of the forest depends on the area of which you are, the closer you are to the lake the less dense the forest will be but the closer you are to the mountains, the denser it will be.

Inside the forest you may find animals that you could find in Montana U.S. and some ferns, berry bushes, and assorted species of bushes. All of the berries are safe to eat and will boost your health for a short while after consumption. Animals could be deer, moose, wolves, small rodents such as mice and rats, and species of birds such as eagles or pigeons (not the entity). Animals and plants here seem to have an accelerated growth-rate so trees take around a month and half to become fully grown and animals take around three months to fully mature.

Trees from **The Forest** have a unique property in that they can withstand being set on fire, but when you chop a tree down, that ability completely reverses. A single piece of firewood from one of these trees can last for days before the need arises to change it. When set on fire, a piece of wood will burn a solid red color with a purplish blue base but after a while the color will change to yellow, then green, then blue, and finally purple, every color will show how much more time the wood will burn for.

The Mountains

Dimensions: 2.3 miles tall, 21.3 miles long, 1.7 miles thick.

The Mountains are a large, grey expanse of winding, twisting snow-capped peaks and

ridges that snake along the *Floating Home*. At the base of the mountains, is a trail that leads up to the peaks of the mountains. When you reach the top, you will can see the entire island and if you look at the mountains you will see the gray stone covered in snow with a few scraggly trees dotting the mountainscape.

Occasionally you can come across an overhang or a cave in the mountain. If you go inside of the cave you will find never-ending rivers of Neon Water that seem to never dry up or run out. On the banks of these rivers are light blue and purple crystals that reflect the light of the neon water and brighten up the cave. Also there have been reports of iron, coal, and gold veins inside of the caves. It is highly recommended to collect some of this neon water.

The Cabin

The Cabin is a 1000 square foot, 2 bed, 1 bath, log cabin with electricity and running water. Inside you can find things you would normally find in a house such as a fully furnished kitchen, bedrooms, and a living area.

The Kitchen is a medium sized kitchen with an island in the center. It is located to the left of the entrance. Furnishings in the kitchen include items like an oven, cook books, a fully stocked fridge and pantry, a sink, kitchen tools, and utensils. If you use most or all of something in the fridge or pantry, overnight it will restock itself.

The bedrooms are the areas in which you can sleep or if you tame an animal, they can use a bedroom. If you walk down the hall you will find them. Inside the first bedroom you will find a desk with a computer, lamp, paper, and pencils, a bed with nightstands on both sides, and a closet. The computer can be used for anything and runs programs flawlessly but can't be used for outside communication. The closet has equipment for various activities such as, fishing, skiing, and hunting. The rifle given to you is a Remington Model 700 and all the equipment needed to use it, the fishing rod is designed for the fish in The Lake and has bait for those fish and if you where to run out of line, bait, or ammo, it will restock on its own overnight.

The bathroom is just a standard bathrooms with sink, toilet, and shower/tub. On the counter you can find a toothbrush with toothpaste sitting next to it and a nice little bottle of soap. It is on the left side of the hallway.

The living area is a medium sized room close to the front door of the cabin. Inside there is a TV that can play any channel and inside the stand on which it sits, you can find art supplies such as paper, small canvases, and writing instruments. Towards the area close to the door, lay a grand piano and guitar that leans on it. Next to them you can find music books and books for writing music and if you need more, new books will appear on top of the shelves.

Poetry written by someone who has lived in Level 603.

I stumbled upon this plain, running from which I fear,

Life here has been better than the one of whence I left,

Throwing me through the simple life has taught me a thing or two,

When the wolf howls, I feel my blood warm,

When the owl hoots, I see the beauty of now,

I feel the goodness of God with every breath and step,

For the pain is gone,

For the blessing this place has brought,

But now as I reach my end,

I realize that now, I shouldn't have been alone,

In my Home, Sweet Home

Effects on Mental Health

Mental health here is actually quite a big issue, even though you seem to have it all. Loneliness here is a massive issue and most people will slowly cave in on themselves and commit suicide. Even with all the mental hazards, you can't lose sanity but just feel depressed instead. To cope with said depression, most people will tame an animal, usually a wolf or wildcat, and the tamed animal will then live as long as you are alive and they can even be taken outside of level 603.

Weather

Weather in this level is similar to that of [The Frontrooms](#), in that it has a 'yearly' cycle. Every 61 days the weather will change into the either summer, fall, winter, or spring. When you initially spawn in the level, the weather is summer and temperatures here can reach up to 87 degrees Fahrenheit and in winter temperatures can hit 4 degrees Fahrenheit at the lowest. Snow and rain may also occur during certain months.

This level also has a day and night cycle. Occasionally you can get 'special' nights where you can see different color moons or it rains neon water. Snow is also special, as it gives off an iridescent glow and shines when near light.

Entrances and Exits

Entrances

- You have a heightened chance of getting here from [Level 123](#).
- Enter through the door on [The Hub](#)
- Enter through playing the level's song on [Level -25](#)

Exits

- No-clip to be sent to Level 489
- Die to return to [Level 200](#)
- No-clipping through the Piano leads to [Level -25](#)

CATEGORIES



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